Killing Floor: PostMortem Character Pack Free Download [torrent Full]

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About This Content

The PostMortem Character Pack adds 4 more new and unique playable characters for Killing Floor as Downloadable Content.

Once you have bought the pack, they will become selectable in the character selection screen in-game.

Harold Hunt



Harold was the front man for the underground punk band "The Fecking Nancies", who played mingin' pubs and bars all over South London. And if he wasn't screaming into a microphone about anarchy and chaos he was out causing it by kicking the shite out of cockneys, chavs and pikies before stealing their bling. Courtesy of the Horzine outbreak, he's finding out what real anarchy and chaos is.

Kerry Fitzpatrick



After disfiguring one inmate in his last prison fight, the others stopped calling "Kerry" a girl's name. During his transfer to the high-security psych ward at Broadmoor, he watched the guards get eaten by a herd of crazed, emaciated mutants. Kerry took pleasure ripping apart the monsters before looting the dead prison guards. From life in prison to a free man in seconds, Kerry has found a world where he truly fits in.

Trooper Clive Jenkins



When he wasn't jumping out of airplanes and breaking heads for the British government, Jenks could usually be found getting rat-arsed in the pubs of Aldershot and picking fights with civvies. C Company was on standby when word of the outbreak struck. They loaded into the Herc and jumped over London. Straight into a mob of chainsaw-wielding nutters. Come and get some, ya ponces!

Paramedic Alfred Anderson



Working nightshift for the hospital can be interesting. It's also a good place to stock up on supplies when the whole city has turned into a cannibalistic feeding frenzy. Well equipped and knowledgeable, Alfred's a good ally to have when a fleshless creature is beating down your door.

Title: Killing Floor: PostMortem Character Pack

Genre: Action Developer:

Tripwire Interactive

Publisher:

Tripwire Interactive

Franchise:

Tripwire Interactive Release Date: 7 Oct, 2010

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Minimum:

OS: Windows XP/Vista

Processor: 1.2 GHZ or Equivalent

Memory: 1 GB RAM

Graphics: 64 MB DX9 Compliant **Hard Drive:** 2 GB free hard drive space **Sound:** DX 8.1 Compatible Audio

English

Game seems fine but controls are terrible, i know this is a ship can't turn smoothly ect but that control system is incredible annoying!. Horrible voice acting of Yuri Khovansky is horrible. I don't like his voice.

How much money Khovansky paid to devs?. Awesome dubstep songs, amazing lights and visuals, great gameplay. If your a HUGE Dubstep fan, I HIGHLY RECOMMEND THIS BADA\$\$ GAME!!!. This cheap indie game uses simple but sufficient graphics. It lacks common fps options like sprint, reload, duck and scoped alternative fire. The game starts pretty good with smooth and satisfying combat. After the first levels the bad things kick in with platform sections, bullet sponge enemies and difficult tedious boss fights. The game play becomes a chore and no fun at all. I gave up at the ridiculous difficult end boss. Pity since the beginning was quite promising.

4/10. It's very cheap so you can take a swing at it.. Rather overpriced title for its content. Well, it works. You will be able to accelerate, brake, turn and follow the track. I must admit that's a huge step forward since MR Collection. But there is a single issue with this game - respawn. Let yourself take a loose turn and you'll respawn behind the opponents. It wasn't problem in the older titles since they always had arcadey "track walls", but here this illusion of open world kinda ruins the feel of it. Designwise locations in this game are more than bland. It feels like they actually used original design guidelines from 90s as some areas feel utterly empty. It would be okay in early PS3 days, but unfortunately for this game there are much better 10 years old motorcycle sims out there. It's also funny that they used Unreal Engine, but in the end it looks like Unity. Still demands a quite powerful rig to run. So basically it's a huge no-no fior such a price.

A shallow and very boring experience. I couldn't bring myself finishing the first world map. Lacks story, atmosphere, some kind of suspense and it's repetitive. Quests have you waiting for in-game-nightfall. Lacks lots of genre standards. If you're into greek ARPG you'd have a good time with Titan Quest instead or Zeus (Master of Olympus) for a general "greek-themed" startegy game.

It's not worth your time if they'd pay you to play it.. Much better than Next 1 and 2. Lot's of neat mechanics, and the puzzles have a good challenge without being unintuitive. If you like the others you'll like this one and if you like this one you'll like the others. About 30-60 minutes to complete.. don't bother to download this game, it's bad. best thing ever

i farm every time i play a game unless its co op but this just makes me want to farm more because of the amazing candy skin

if you like to farm, and want to spice things up, get this. It's a free game, so really, what's the harm in giving it a try, but I completed it in ~14 minutes and wasn't entirely blown away by the experience. I wouldn't suggest it to anyone who was in need of something to play.. It's nice to watch some personal stuff about players. Yes most of the are meh, but everyone must watch Na'Vi Guardian probably Fnatic olafmeister and Na'Vi Edward videos.. This is very confusing and maybe even IMPOSSIBLE to use, I reccomend, you DON'T get it.. DO NOT PURCHASE IT IS BROKEN!

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